ViPi - Virtual Portal for Interaction and ICT Training for People with Disabilities

Starting date: 1 January 2011
Duration: 36 Months

http://www.vipi-project.eu/
http://twitter.com/ViPi_project
https://www.facebook.com/vipiproject

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**PROJECT CONSORTIUM**

**NOTTINGHAM TRENT UNIVERSITY**
Nottingham Trent University, UK
Project Contractor
NTU has extensive expertise in the development of educational games for people with disabilities.
Contact person: Professor David Brown
E-mail: david.brown@ntu.ac.uk
Website: www.ntu.ac.uk

**PHOENIX KM**, Belgium
Project Coordinator
PhoenixKM focuses on accessible ICT to support the integration of people with disabilities in society, and especially in the regular labour market.
Contact person: Mr. Karel Van Isacker
E-mail: karel@phoenixkm.eu
Website: www.phoenixkm.eu

**STEFICON**, Greece
The company is active in the development of web and multimedia applications.
Contact person: Mr. Panagiotis Torous
E-mail: pttouri@steficon.gr
Website: www.steficon.gr

**HYPERTECH**, Greece
Hypertech SA is among the leading IT Knowledge and Content Management firms focusing in designing, developing and implementing turn-key e-learning solutions.
Contact person: Mr. Thomas Papapolyzos
E-mail: thomas@hypertech.gr
Website: www.hypertech.gr

**HITECO**, Lithuania
HITECO (High Technology for Cooperation) offers consultancy in advanced technology fields and provides a series of multimedia solutions for web and mobile applications.
Contact person: Mr. Vilmu Butkute
E-mail: projects@hiteco.eu
Website: www.hiteco.eu

**EVENCY INNOVATIONS**, Cyprus
Evency is an IT and Consulting Company, focusing on achieving efficient adoption of technology in different societal applications domains.
Contact person: Mr. George Millos
E-mail: george.millos@evencyinnovations.com
Website: www.evencyinnovations.com

**MOBILE PORTAL**

A mobile Android-based portal application has been developed and linked with ViPi platform services, where users can look up relevant educational material, suitable for their needs.

**OTHER OUTCOMES**

State of art analysis on ICT skills LOs for people with disabilities;
Comparative analysis of findings in UK, BE, LT, GR and CY;
A culturally adapted curriculum on ICT skills tailored to individual users’ needs;
Multilingual training materials in alternative formats;
Trainer handbook;
Local Pilot findings in UK, BE, LT, GR and CY;
An educational and pedagogic framework, providing support on the best ways to use the ViPi outcomes.

**ESCAPOLGY**

Escapology allows users to play a hangman style game where they must guess words relating to a certain topic. The topic and sub-topic can be selected by the user so that they can work on a specific subject area.
ViPi aims at creating accessible and flexible basic ICT skills training, designed to meet the specific needs of people with disabilities, and their trainers.

Project outcomes are especially designed for people with disabilities who wish to acquire practical ICT skills and SEN trainers and learning facilitators who are willing to introduce user oriented approaches in ICT training.

Secondary target groups are: web developers, disability officers working in educational institutions, company training departments, supported employment and pre-vocational projects operated by third sector social partners, day care centres, bodies providing counselling and services to people with disabilities, pre-vocational groups in education and governmental bodies. Other Life Long Learning Programme or related projects have been invited to share their outcomes with VIPI, enabling them to disseminate using the ViPi site.

Dedicated pilots were organised in Belgium, Cyprus, Greece, Lithuania and the UK with local end-user groups.

A multilingual ViPi platform has been launched, incorporating an interactive portal with a semantically enriched repository (Web 3.0) to host learning objects (LOs), a social community area (Web 2.0) and a dedicated e-training environment to host (SCORM compliant) training courses.

**Aims**
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**Who will Benefit from ViPi?**
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**PC/Online Games**
An intuitive and accessible series of mobile based educational/serious games, available in Dutch, English, Greek and Lithuanian.

**Fly SWAT**
Fly SWAT meets the needs of people with both physical and intellectual disabilities. It provides a means to develop and assess skills relating to awareness of ICT, and understanding the concept of cause and effect within ICT. It provides also a means of practicing skills with input technologies (mouse and keyboard, and other assistive devices which may be used), as well as improving timing and co-ordination with the ICT technology.

**Stay Safe**
Stay Safe is a game designed to highlight safety issues regarding email communication. It covers such topics as dangerous attachments, spoofing, scams, and chain email. The game situation involves a user checking her emails, supported by an experienced virtual computer user.

**Mobile Games**
An intuitive and accessible series of mobile based educational/serious games, available in Dutch, English, Greek and Lithuanian.

**Yes/No ICT Quiz Game**
The game asks true/false questions about a set of ICT subject areas. The materials provided cover aspects of Basic ICT Skills in English. The content has been adjusted to suit use with people with intellectual disabilities.

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An intuitive and accessible series of mobile based educational/serious games, available in Dutch, English, Greek and Lithuanian.

**True/False ICT Quiz Game**
The game asks true/false questions about a set of ICT subject areas and provides a subsequent explanation for the correct answers. The materials provided cover aspects of Basic ICT Skills.

**Rob the Mob – ICT Quiz Game**
Rob the Mob – ICT quiz game that allows users to play a card style multiple-choice quiz betting game, social community area (Web 2.0) and a dedicated e-training environment to host (SCORM compliant) training courses.

**Memobile**
Memobile is an Android application which contains a set of 3 games to both teach and assess knowledge of the ViPi curriculum. The games are: Matching Pairs, Starter Kit and Press and Action. The games use Memo, a cartoon boy, as a tutor for users. Memobile can be downloaded from Google Play.

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